
The Fastest Fist Download Direct



Download ->->->-> <http://bit.ly/2SM16QM>

About This Game

This is a training game, you need to react quickly punches, and block from the coach's attack, let oneself become faster and more strong.

WARNING: THIS GAME GETS INTENSE. REMEMBER TO BREATH AND TAKE BREAKS.

Title: The Fastest Fist
Genre: Action, Sports
Developer:
Beijing Skyline Interaction Technology Co., Ltd.
Publisher:
Beijing Skyline Interaction Technology Co., Ltd.
Release Date: 30 Oct, 2016

a09c17d780

Minimum:

Requires a 64-bit processor and operating system

OS: Windows 7

Processor: i5 4590

Memory: 4 GB RAM

Graphics: GTX960

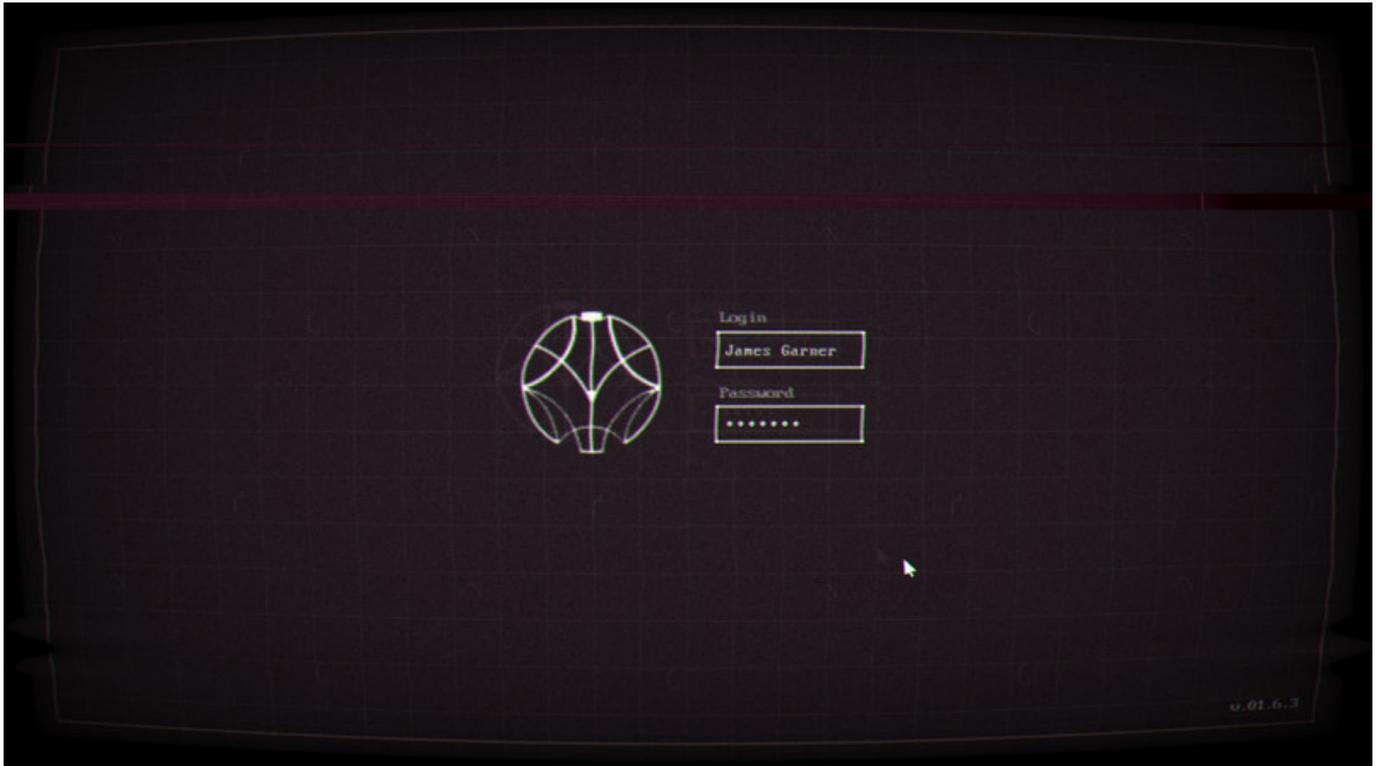
DirectX: Version 10

Storage: 2 GB available space

English







I played whole game trough and I can say that not worth it. plot isn't even that good.. Bought this for supporting the developers. Good job!. Great LEGO game, but not really worth it nowadays. Get it on sale, maybe.. Was a faithful recreation of the classic Master of Orion 1V2. Now its a line item in my library because:

- 1) The game hangs loading the map on any new game. Its impossible to actually launch a new game. Despite numerous reports of this issue, no update since the last one that broke it in 2017 has been forthcoming. But they still sell it.
- 2) Gameplay gets a bit flat later in the game (when you can actually launch it). There is much less dimension to this game than others out there.

If you own one of those others games, play it and pass on this buggy mess.. Unfortunately you have to play on the same islands multiple times. So if you have any problems on one of these island in a previous mission it is almost impossible to win during subsequent missions.. i really liked it

. Good game, but definitely not worth 5 bucks when you look at it today. Consider buying the Popcap Complete Pack instead.

There is some really good stuff to be found here! The levels flow nicely and are both atmospheric as well as functional gameplay space. Highly recommended, especially for the low price!. I liked it, great music and visuals. Good job, team!. When a game about speedrunning runs slower than me on a hot summer day in a heavy woolen sweater then you need to take a long hard look at the game.

Mmmmm..... Cupcakes..... @FISTING GURU is wrong by giving this game thumbs down, this game has exemplary display options: it allows you to select from wide range of resolutions, it runs in full screen, it allows to play on pivoted screen (the only way one should play shmups actually = on tilted screen) and it does also something what NO other shmup does (not even CAVE) : instead always displaying some kind of wallpaper , it useses 100% of screen area ! Best options ever !

This game is great, it really does what a description says = "ties old memories to current tones and techniques". It goes back but not too far back which is a good way. You see, between an oldschool game era (where bullets were sparse but fast and deadly) and manic shmup era (where bullets are plentiful but slow) there was a wondrous albeit short period of time which allowed for transition to manic shooters but retained the philosophy of older generation. There was no indie studios and graphics were powerful so every sprite was top notch hand-drawn, the bullet patterns of that era were a "perfect" mix of manic shooter overload and oldschool deadly gameplay but developers did not have to use cheap "i got you" patterns and could experiment with much balanced and intelligent gameplay. One of the pinnacles from this time would be Raiden Fighters Jet from Seibu Kaihatsu (especially the last HUGE True Battle level 2 with incredible level design, enemy placement, blood pumping bullet patterns and soundtrack, and enormous multi-staged bosses).

This sort of game style is my favourite shmup , and games like these are scarce and in between. Ghost Blade is one of these shmups and make no mistake, it is among the best. I would like to make a comparison to a "modern" manic shooter Bullet Soul from the acclaimed 5pb games studio. Bullet Soul is heavily inspired by games made by CAVE who was absolutely the best in the shmup business. How do you beat excellence in department graphics, music and gameplay? You simply can not, but you can try reaching the ideal.

Bullet Souls soundtrack is guitar-heavy typical for late Cave games, but is rather bland and forgettable. Apply the same to bullet patterns, boss designs, background (which was scrolling in circles like mad) and you have a picture of a pretty forgettable production. Oh, it was also easy. Not the thing you want to hear about manic shooter. The player ship can slow down and have stronger bullets OR accelerate and have weaker bullets. However the option felt redundant as one never felt compelled to use faster movement unless there was a super specific and very rare pattern which explicitly forced you to use faster movement.

Now compare the same things to Ghost Blade: the gameplay does not copy anything , it is unique and refreshing, comparable to the Raiden Fighters games era. The soundtrack is crisp and super energetic without being overly repetitive , it also perfectly ties to the music of late 1990 which was rave /techno /dnb era. Bullet patterns force you to think , think , think! The lure you into traps and try to hunt the unaware you. You have to be on your toes, but it has nothing to do with the unfair and stupid bullet speed of new Raiden V IV III games from MOSS. This game also reminded me how important and great the sound effects could be , everything from explosions to player ship bullets have very distinct sound that conveys punch and force of attacks. Ghost Blade is truly beautiful and unique game with tons of character and is a great diversion from the bland modern CAVE copy cats.

Both games (bullet soul and ghost blade) have one big disadvantage over old titles: ugly stuff on the screen. The old games as well as manic shooters from CAVE had been for the most part lovingly hand drawn and used animated sprites which have the immortal beauty aspect to it. Nowadays games made in some 3d program are so ugly and lack any basic detail it is absolutely cringe inducing. Ghost Blade is nicer than Bullet Soul, but still i have to mention:

- dead backgrounds which are just huge still pictures
- enemies look like some handy java games sliding on the pictures, nothing EVER is animated on them, wheels of tanks dont move, they dont even look distinct from other part of a model , everything looks like a one mould toy.
- Enemies closing in background which are supposed to have jet engines trails have just a FAT line behind which is not animated in any way. This looks totally embarrassing. i guess these are Dreamcast limitations.

Still, accepting the fact that absolutely no other shmup has hand drawn sprites nowadays, the aforementioned graphic is ok.

At the end i want to mention something what can not be easily conveyed. Namely , Ghost Blade really does a good job in recreating the pondering technological army world sluggishness of old school games. Remember me saying the Bullet soul had fast and slow shot and both were meaningless? Ghost Blade has it too, but the proper use of it is absolutely essential , you can not ignore it, the use of these 2 modes are one of the keys to survival. It is great! No naked lolitas, no emo, only oldschool technological war machines battling for supremacy in this superb recreation of the best shmup time: between aerofighters from

TECMO (1992) which marked the new era after the old school Truxton from TOAPLAN (1988) and before the manic shmup era of raising V8ing and later CAVE games.. Nothing better then staying up till 3am to play with some chinese, korean players, going back and forth for hours, game after game. Only to be sent a friend request and messages to have to google translate it to insults and profanity. Other then that, I love this game and can't wait for it to come back.

[Project Highrise: Miami Malls crack and patch](#)
[Globesweeper crack download skidrow](#)
[Notruf 112 | Emergency Call 112 \[portable edition\]](#)
[Combat Monsters \[torrent Full\]](#)
[Red Game Without A Great Name Free Download \[pack\]](#)
[theHunter : Call of the Wild - Bearclaw Lite Compound Bow Torrent Download \[FULL\]](#)
[Rocksmith - My Chemical Romance - Welcome to the Black Parade .rar Free Download](#)
[Craftmas download for pc \[PC\]](#)
[Zueirama Download Instal](#)
[Galaxy Girls - Sara Remembers Free Download key serial number](#)